

# GRAVEYARD

# SHIFT



15-30



2-6



10+



## THE HOOK

**SHIFT, SLIDE AND REPLACE** CARDS TO TRY AND MAKE A ROW OR COLUMN OF THREE TOMBSTONES OF THE SAME TYPE. COMPETE AGAINST YOUR FRIENDS TO PICK UP MATCHES ON A BOARD THAT CHANGES EVERY TURN.

JUST WATCH OUT FOR **ZOMBIES**, THOSE BONEHEADS ARE JUST GOING TO SIT ON YOUR COUCH AND TAKE UP SPACE.

## GAME PLAY

WELCOME TO THE CEMETERY JUNIOR GRAVEDIGGER!

IN **GRAVEYARD SHIFT**, PLAYERS TAKE TURNS SHIFTING, SLIDING AND PICKING UP CARDS ON A 3X3 BOARD TO TRY AND MAKE A ROW OR COLUMN MATCH.

THIS IS HARDER THAN IT LOOKS, BECAUSE EVERYONE ELSE IS TRYING TO MAKE THAT SAME MATCH.

ALSO, THERE'S SOME **ZOMBIES** WANDERING AROUND, CAUSING HAVOC AND LIMITING YOUR MOVES.

THE WINNER IS THE FIRST PLAYER TO MAKE **5 MATCHES** OR DRAW THE FEARED **DEAD MAN'S HAND**.

## COMPONENTS

**120 CARDS** (30 OF EACH COLOR)

**RULES SHEET**

## SELLING POINTS

EASY TO LEARN

FAST SETUP

QUICK PLAY

SUITABLE FOR ALL AGES

COLORBLIND FRIENDLY DESIGN

**ZOMBIES!**

FOR MORE INFORMATION CONTACT:

MATT SOWERS

MATT@RCSIPUBLISHING.COM

+1-774-454-6072

---

WWW.GRAVEYARDSHIFTGAME.COM | WWW.RCSIPUBLISHING.COM